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| Game | |
|  | ModelDeck |
|  | ModelPlayer |
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| ModelAIPlayer | |
| Select the highest attribute from current hand | ModelCard |
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| DatabaseQuery | |
|  | Game |
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| ModelPlayer | |
| Add and remove cards from hand | ModelCard |
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| ModelCommunalPile | |
|  | ModelCard |
|  | ModelPlayer |
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| ModelDeck | |
|  | ModelCard |
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| ModelCard | |
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